

Mini Course: Dimers and Embeddings

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1 Exercise Session One

1. Proof of Kasteleyn's theorem

Let G be a weighted planar bipartite graph, with an edge weight function $v : E(G) \rightarrow \mathbb{R}_{>0}$.

- (a) Show that there exists a choice of *real Kasteleyn signs* for G : There exists signs τ_e for each edge e such that

$$\tau_e = \pm 1 \quad \text{and} \quad \frac{\tau_{e_1}}{\tau_{e_2}} \cdots \frac{\tau_{e_{2k-1}}}{\tau_{e_{2k}}} = (-1)^{k+1}$$

around each face of degree $2k$ with boundary edges e_1, e_2, \dots, e_{2k} in the counterclockwise order.

- (b) Let τ_e be Kasteleyn signs on edges. Show that for any simple loop e_1, e_2, \dots, e_{2k} with l points inside the loop the following holds

$$\frac{\tau_{e_1}}{\tau_{e_2}} \cdots \frac{\tau_{e_{2k-1}}}{\tau_{e_{2k}}} = (-1)^{k+l-1}.$$

- (c) Assume we have a choice of Kasteleyn signs (not necessary real), and consider the *Kasteleyn matrix*, the matrix whose rows are indexed by black vertices and columns by white vertices, and defined by

$$K(w, b) = \begin{cases} \tau_e v(e) & \text{if } (wb) = e \text{ is an edge of } G \\ 0 & \text{otherwise} \end{cases}.$$

Prove that

$$|\det K| = Z,$$

where Z is the *dimer model partition function*. I.e. $Z = \sum_{\text{matchings } M} \left(\prod_{e \in M} v(e) \right)$.

2. **Local statistics.** Let K be a Kasteleyn matrix of a weighted, planar, bipartite graph (G, v) carrying a dimer model. Show that for any finite set of edges $e_1 = (w_1 b_1), \dots, e_k = (w_k b_k)$, the probability of seeing these edges in a random perfect matching M is given by the corresponding minor of the inverse Kasteleyn:

$$\mathbb{P}(e_1, \dots, e_k \in M) = \prod_{i=1}^k K(w_i, b_i) \det (K^{-1}(b_i, w_j))_{i,j=1}^k.$$

Hint: Use that

$$\frac{|\det K_{(W \setminus \{w_j\}_{j=1}^k) \times (B \setminus \{b_j\}_{j=1}^k)}|}{|\det K|} = |\det (K^{-1}(b_i, w_j))_{i,j=1}^k|.$$

3. **Number of tilings of a rectangle.** Prove that the number of domino tilings of an $M \times N$ rectangle is given by the product

$$\left(\prod_{p=1}^M \prod_{q=1}^N 4 \left(\cos^2\left(\frac{\pi p}{M+1}\right) + \cos^2\left(\frac{\pi q}{N+1}\right) \right) \right)^{\frac{1}{4}}.$$

Hint: Diagonalize the operator

$$A = \begin{pmatrix} 0 & K \\ K^T & 0 \end{pmatrix}$$

defined in the lectures and apply Kasteleyn's theorem.

4. **Proof of Thurston's Theorem** Recall that Thurston's theorem states:

Theorem (Thurston). *A simply-connected domain Ω on the square lattice is tileable iff both conditions hold:*

- 1) *The height function $h|_{\partial\Omega}$ on the boundary vertices is well defined (i.e. the increments around the boundary add up to zero).*
- 2) *For all vertices $u, v \in \partial\Omega$*

$$h(v) - h(u) \leq d(u, v),$$

where $d(u, v)$ is an edge length of the shortest positive oriented path from u to v within $\bar{\Omega} = \Omega \cup \partial\Omega$ on $\vec{\mathbb{Z}}^2$. Recall that $\vec{\mathbb{Z}}^2$ is a directed graph on the square lattice with checkerboard colored faces such that around each black face the edges oriented clockwise.

In this exercise we will prove Thurston's theorem.

- (a) **Proof of \implies :** Show that for a simply-connected tileable domain on the square lattice the corresponding height function satisfy 1) and 2).
- (b) Each positively oriented loop in $\bar{\Omega}$ (i.e. moving along directed edges on $\vec{\mathbb{Z}}^2$) has length divisible by 4.
- (c) Assume h is a function defined on boundary vertices and satisfying 1) and 2). Let us define the "maximal height function" \tilde{h} as follows:

$$\tilde{h}(v) = \min_{v' \in \partial\Omega} (h(v') + d(v', v)).$$

Prove the following lemmas:

Lemma 1.1. *Along each oriented edge \vec{uv} , the following holds*

$$\begin{cases} \tilde{h}(v) \geq \tilde{h}(u) - 3 \\ \tilde{h}(v) \leq \tilde{h}(u) + 1 \end{cases}.$$

Lemma 1.2. *For each oriented edge \vec{uv} , one has*

$$\tilde{h}(v) - \tilde{h}(u) = 1 \pmod{4}.$$

Hint: To prove the second lemma use part (b).

- (d) **Proof of \impliedby :** Show that Lemmas 1.1 and 1.2 imply that \tilde{h} satisfies local rules, i.e. corresponds to a tiling.